Games Consoles Self-Regulatory Initiative 6th Steering Committee Meeting

05 June 2018 Cambre Associates, 52 rue Defacqz, 1050 Brussels







Agenda

1.	Welcome and introductions	14:00 – 14:10
2.	 5th Steering Committee meeting (January 2018) Approval of minutes Review of actions 	14:10 – 14:30
3.	Annual Compliance Report - Intertek	14:30 – 15:00
5.	Update from the Signatories	15:00 – 16:00
6.	Update from the European Commission	16:00 – 16:30
7.	AOB and date of next Steering Committee meeting	16:30 – 17:00
8.	End of meeting	17:00

Welcome and Introductions



5th Steering Committee meeting

- Meeting minutes approval
- Review of actions

VA Administrator to prepare and share minutes of the current meeting	Completed
Submission of the revised SRI to the Commission by Signatories	Completed
Cesar Santos (EC) to circulate stakeholder's comments via the Interest group of the Eco- consultation Forum	Completed
Signatories to prepare response to the received comments	Completed
Signatories to propose a timeline for the next revision of the SRI	On going

Annual Compliance Report 2018

Presentation by Intertek

Overview

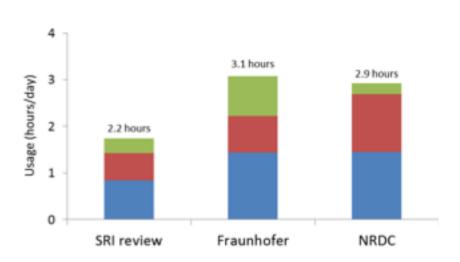
- Products update
- Suggested minor editorial amendments to SRI
- Overview of the next review of the SRI (the 2019 Review)
- Timeline for the 2019 Review
- Parliament Report Conclusions from meetings with MEPs
- Signatory questions for the Commission

Products update

- In terms of energy savings, industry is on track
- In view of new data on consoles usage industry is reviewing energy savings calculations

Usage estimates

Active mode usage estimates for PS4 and Xbox One



4 3.7 hours Other functions

2.1 hours

2.1 hours

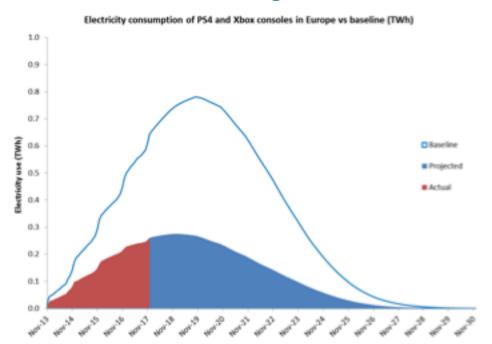
SRI review Fraunhofer NRDC

PlayStation 4

Xbox One

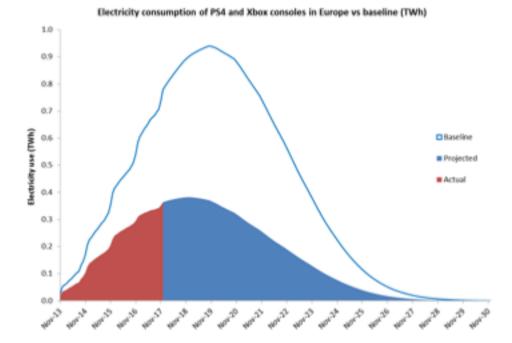
EFFICIENT GAMING

SRI review usage estimate



Lifetime energy use: 25.4 TWh Lifetime avoided energy use: 44.3 TWh





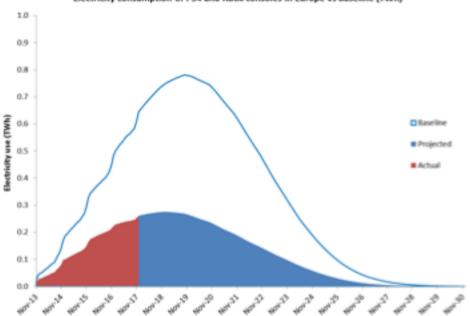
Lifetime energy use: **34.8 TWh**Lifetime avoided energy use: **49.0 TWh**



EFFICIENT GAMING

SRI review usage estimate

Electricity consumption of PS4 and Xbox consoles in Europe vs baseline (TWh)

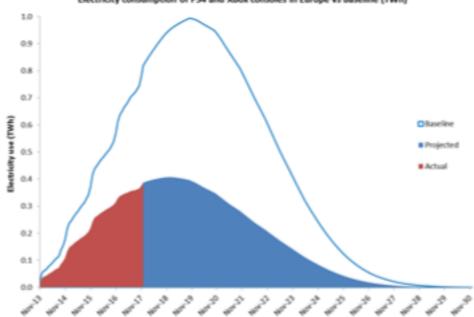


Lifetime energy use: 25.4 TWh Lifetime avoided energy use: 44.3 TWh



NRDC (2014) usage estimate **VS**

Electricity consumption of PS4 and Xbox consoles in Europe vs baseline (TWh)



Lifetime energy use: **37.3 TWh**Lifetime avoided energy use: **51.5 TWh**



- Data indicates that current generations of games consoles are used for longer than previous ones
- Industry will continue to review the range of energy savings estimates during the next review process

Suggested minor editorial amendments to SRI

- SRI version 2.5 update
 - Clarifying section 3.2 and Annex B, concerning the text describing the requirement for providing low power mode consumption values to consumers

In addition, Signatories will provide consumers with information on the power consumption of, navigation, media play and gaming modes, standby, and additional user-enabled low power mode capabilities, (as also described in Annex B). Note that requirements for reporting default networked standby power consumption are specified separately under EU regulation 801/2013, and are not in the scope of this SRI.

Deleted: information on the power consumption of user-enabled standby low power mode capabilities, navigation, media play, and gaming mode

Overview of the next revision of the SRI (2019 Review)

- Areas currently being considered for the review are mainly regarding material efficiency
- More detailed discussions will be held at the 7th Steering Committee meeting, later this year

Timescales for the 2019 Review

- Discussions have started
- Review Report writing to start in January 2019
- Estimated completion **pending COM timeline**: June 2019

Update from the Signatories Parliament draft report – conclusions from meetings with MEPs

Positive outcome, with a compromise amendment on VAs adopted by the ENVI Committee:

"F. whereas the Ecodesign Directive recognises voluntary agreements or other self-regulation measures as alternatives to implementing measures when certain criteria are fulfilled, whereas **not all of the existing voluntary** agreements have proven to be more efficient than regulatory measures"

"13. Recognises that the Ecodesign Directive allows for the use of voluntary agreements; underlines that voluntary agreements can be used instead of implementing measures where they cover a large majority of the market and are deemed capable of guaranteeing at least an equal level of environmental performance and that they should guarantee a faster decision-making process; considers that the efficacy of the surveillance of voluntary agreements should be strengthened and the adequate involvement of civil society be ensured; in this respect welcomes the Commission Recommendation (EU) 2016/2125 on guidelines for self-regulation measures concluded by industry and asks the Commission to strictly monitor all voluntary agreements recognised under the Ecodesign Directive; "

Signatory questions for the Commission

- Update on timeline and scope of independent study?
 Engagement with signatories?
- Commission timeline (CF meeting?)

Update from the European Commission

AOB and date of next Steering Committee meeting

- Any Other Business?
- Next Steering Committee meeting
 - Tentatively on 15 November 2018

17:00

End of meeting