

PRODUCT COMPLIANCE REPORT: GAME CONSOLES

Signatory company	Nintendo of Europe GmbH
Model Name	Nintendo Wii U™ console
Model Number	WUP-101(03) / WUP-001 (03) [WUP-001 is same but with less storage (8GB vs 32 GB)]
Type of Console	high definition console

Date Submitted	25/Feb/2016
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Top three games titles tested from preceding year:
Game 1 Wii U Splatoon
Game 2 Wii U Mario Kart 8
Game 3 Wii U Super Mario Maker

Media titles tested:
DVD n/a
Blu-ray n/a
Streaming HD Nintendo Direct Presentation – 12.11.2015

Self-Regulatory Initiative Requirements

Title	Procedure Number		Test Result (pass/fail/na)	Comments
Power Consumption:		Measured power consumption (W)		There is no energy consumption difference between the two versions
Navigation Mode Testing	13 - 15	33.0	pass	
Media Playback DVD	16-19	n/a	n/a	
Media Playback Blu-ray Disc	20-23	n/a	n/a	
Streaming HD	24-27	31.1	pass	Youtube
Off/Standby/Networked Standby: after pressing the off button	28-31	0.46	pass	
Off/Standby/Networked Standby: when switched off from controller	32-35	0.46	pass	
Automatic Power Down:		Time to APD to power limit for Standby (mins)		
Navigation Mode APD	36-40	60	pass	
Active Gaming APD	41-48	60	pass	
Disc-Based Media Playback APD	49-56	n/a	n/a	
Media Streaming Playback APD	57-64	240	pass	Youtube

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Unit Sales:

Third Party Source: VGCHARTZ @ <http://www.vgchartz.com/>

Month	Reported Sales
January	42,990
February	43,104
March	48,037
April	36,584
May	42,365
June	66,154
July	43,245
August	38,893
September	61,896
October	53,289
November	135,669
December	304,857

Non-energy commitments

Resource efficiency and recycling requirements	This console meets the requirement (Yes/No)
A refurbishment or out of warranty repair service for each games console is available, and supported by the following requirements:	
Technical documentation is available to authorised repair centres to enable repair or refurbishment	Yes
Spare parts are available to authorised repair or refurbishment centres	Yes
To improve both recycling and reuse at end-of-life, maintenance and refurbishment is possible by non-destructive disassembly	Yes
To improve recycling at end-of-life, console plastics parts >25g are marked indicating their material composition (using ISO conforming marks), with the following exceptions:	Yes
The part has 1cm^2 level surface available for marking	
The performance or function of a part is compromised e.g. buttons with tactile surface, plastic lenses, or display screens.	
External transparent parts	
Marking is not technically possible due to the specific production method of the plastics used in the part e.g. extrusion moulding.	

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Information included in Instructions For Use

Web address for access to Instructions: http://cdn02.nintendo-europe.com/media/downloads/support_1/wii_u_3/Wii_U_Operations_manual_UKV.pdf

Information	Requirement	onscreen (OS), hardcopy (HC) and/or online (OL), or not provided (NP)
Information on the energy-saving potential of power management:	"Automatic power-down could help save energy by reducing the amount of time the Games Console remains on, but not in use." [Auto Power Down Feature section in the manual]	OL
Default low power mode when the Games Console is powered-down:	Standby or Networked standby Select one only: <input checked="" type="checkbox"/> Standby <input type="checkbox"/> Networked standby [Standby Functions section]	OL
Default auto power-down time settings:	The Games Console will power down after the following periods of inactivity: Media playback (minutes) variable - up to 240 Other modes (minutes) 60 [Auto Power Down Feature section]	OL
Information on how to change time settings for auto power-down:	Provided in the online manual. [Auto Power Down Feature section]	OL
Reference to further information on other available low power modes (where applicable):	Provided in the online manual. [Standby Functions section]	OL
Console power consumption in active modes (based on a test sample):	Navigation (W) 33.0W DVD playback (W1) N/A Blu-ray playback (W2) N/A 1080p streaming (W3) 31.1W Active gameplay (W4) 31.5W Notes: Dated tested 04/Jan/2016 - 07/Jan/2016 1. Media Tested N/A 2. Media Tested N/A 3. Media Tested Nintendo Direct Presentation – 12.11.2015 3. Using Media player: Youtube 4. Average of the following three proprietary games: Wii U Splatoon Wii U Mario Kart 8 Wii U Super Mario Maker	OL [Console Power Consumption section]
End-of-life processing, refurbishment, and out-of-warranty services available:	Provided in the online manual. [Requesting Repairs & End-of-life Processing sections]	OL