

**PRODUCT COMPLIANCE REPORT: GAME CONSOLES**

Signatory company	Sony Interactive Entertainment Inc.
Model Name	PlayStation(R)3
Model Number	CECH4303C
Type of Console	High Definition
Date Submitted	18/02/2016
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Top three games titles tested from preceding year:
Game 1 FIFA 16
Game 2 Minecraft: PlayStation 3 Edition
Game 3 Call of Duty: Black Ops 3

Media titles tested:
DVD Milk (power), Avatar (APD)
Blu-ray Hurt Locker (power), Avatar (APD)
Streaming HD Drive (power), 24, season 1, episode 1 (APD)

**Self-Regulatory Initiative Requirements**

Title	Procedure Number		Test Result (pass/fail/na)	Comments
<b>Power Consumption:</b>		Measured power consumption (W)		
Navigation Mode Testing	13 - 15	67.6	Pass	From one test sample
Media Playback DVD	16-19	64.1	Pass	From one test sample (power caps for media play do not apply 2015 for UHD)
Media Playback Blu-ray Disc	20-23	68.1	Pass	From one test sample
Streaming HD	24-27	66.4	Pass	From one test sample (Video Unlimited)
Off/Standby/Networked Standby: after pressing the off button	28-31	0.3	n/a	From one test sample
Off/Standby/Networked Standby: when switched off from controller	32-35	0.3	n/a	From one test sample
<b>Automatic Power Down:</b>		Time to APD to power limit for Standby (mins)		
Navigation Mode APD	36-40	Within 20 minutes	Pass	
Active Gaming APD	41-48	Within 20 minutes	Pass	
Disc-Based Media Playback APD	49-56	Within 240 minutes	Pass	
Media Streaming Playback APD	57-64	Within 240 minutes	Pass	Video Unlimited

**PRODUCT COMPLIANCE REPORT: GAME CONSOLES****Unit Sales:**Third Party Source: [www.vgchartz.com](http://www.vgchartz.com)

Month	Reported Sales
January	74165
February	59675
March	62587
April	43564
May	35898
June	41569
July	28426
August	24608
September	41606
October	32420
November	34964
December	73587

**Non-energy commitments**

Resource efficiency and recycling requirements	This console meets the requirement (Yes/No)
<b>A refurbishment or out of warranty repair service for each games console is available, and supported</b>	
Technical documentation is available to authorised repair centres to enable repair or refurbishment	Yes
Spare parts are available to authorised repair or refurbishment centres	Yes
To improve both recycling and reuse at end-of-life, maintenance and refurbishment is possible by non-	Yes
<b>To improve recycling at end-of-life, console plastics parts &gt;25g are marked indicating their material composition (using ISO conforming marks), with the following exceptions:</b>	Yes
The part has <math>1\text{cm}^2</math> level surface available for marking	
The performance or function of a part is compromised e.g. buttons with tactile surface, plastic lenses, or display screens.	
External transparent parts	
Marking is not technically possible due to the specific production method of the plastics used in the part e.g. extrusion moulding.	

**PRODUCT COMPLIANCE REPORT: GAME CONSOLES***Information included in Instructions For Use*Web address for access to Instructions: <http://manuals.playstation.net/document/en/ps3/important.html>

Information	Requirement	onscreen (OS), hardcopy (HC) and/or online (OL), or not provided (NP)
Information on the energy-saving potential of power management:	"Automatic power-down could help save energy by reducing the amount of time the Games Console remains on, but not in use."	OL
Default low power mode when the Games Console is powered-down:	Standby or Networked standby	Select one only: Standby OL
Default auto power-down time settings:	The Games Console will power down after the following periods of inactivity: Media playback (minutes) 240 Other modes (minutes) 20	OL
Information on how to change time settings for auto power-down:	<a href="http://www.playstation.com/en-gb/legal/energy-efficiency/">www.playstation.com/en-gb/legal/energy-efficiency/</a>	OL
Reference to further information on other available low power modes (where applicable):	<a href="http://www.playstation.com/en-gb/legal/energy-efficiency/">www.playstation.com/en-gb/legal/energy-efficiency/</a>	OL
Console power consumption in active modes (based on a test sample):	Navigation (W) 67.6 DVD playback (W1) 64.1 Blu-ray playback (W2) 68.1 1080p streaming (W3) 66.4 Active gameplay (W4) 76.3 <i>Notes:</i> Dated tested 25/10/2012 & 15/02/16 1. Media Tested Milk (DVD) 2. Media Tested Hurt Locker (Blu Ray) 3. Media Tested Drive (Streaming HD) 3. Using Media player: Video Unlimited 4. Average of the following three proprietary games: Fifa '12 (25/10/12) Motorstorm Apocalypse (25/10/12) Bioshock2 (15/02/16)	From one test sample OL
End-of-life processing, refurbishment, and out-of-warranty services available:	<a href="http://www.playstation.com/en-gb/legal/energy-efficiency/">www.playstation.com/en-gb/legal/energy-efficiency/</a>	OL