PRODUCT COMPLIANCE REPORT: GAME CONSOLES

Reporting Period January - December 2016

Signatory company	Microsoft Corporation
Model Name	Xbox One S
Model Number	1681
Type of Console	ultra high definition

Date Submitted	2/28/2017
Completed by:	Tim Calland
Contact details:	tim.calland@microsoft.com

Self-Regulatory Initiative Requirements

Title	Procedure Number	Measured power consumption (W)	Test Result (pass/fail/na)	Comments
Power Consumption:				
Navigation Mode Testing	14-16	27.1	Pass	from one test sample
Media Playback DVD	24-27	33.2	Pass	from one test sample
Media Playback Blu-ray Disc	28-31	38.8	Pass	from one test sample
Streaming HD	32-35	32.4	Pass	Netflix from one test sample

Title	Procedure Number	APD time as reported in manual or one console screen (mins)	Test Result (pass/fail/na)	Comments
Automatic Power Down:			Pass	
Navigation Mode APD	36-40	60	Pass	from one test sample
Active Gaming APD	41-47	60	Pass	from one test sample
Disc-Based Media Playback APD	48-54	189	Pass	from one test sample
Media Streaming Playback APD	55-61	170	Pass	Netflix from one test sample

Unit Sales:

Third Party Source:	www.vgchartz.com

Month	Reported Sales
January	0
February	0
March	0
April	0
May	0
June	0
July	0
August*	55376
September*	109108
October*	122804
November*	188170
December*	277867

*Separate data not available for Xbox One and Xbox One S, launched in EU in August, 2016.
Number shown assumes equal sales of each post launch.

Non-energy commitments

Resource efficiency and recycling requirements	This console meets the requirement (Yes/No)
A refurbishment or out of warrantee repair service for each games console is available, and supported by the following requirements:	
Technical documentation is available to authorised repair centres to enable repair or refurbishment	yes
Spare parts are available to authorised repair or refurbishment centres	yes
To improve both recycling and reuse at end-of-life, maintenance and refurbishment is possible by non-destructive disassembly	yes
To improve recycling at end-of-life, console plastics parts >25g are marked indicating their material composition (using ISO conforming marks), with the following exceptions:	yes
The part has <1cm^2 level surface available for marking	
The performance or function of a part is compromised e.g. buttons with tactile surface, plastic lenses, or display screens.	
External transparent parts	
Marking is not technically possible due to the specific production method of the plastics used in the part e.g. extrusion moulding.	

Information included in Instructions For Use

Information	Requirement:	The following information is included in the instructions for use (instructions either provided with the console itself , onscreen or hardcopy, or online)
1. Information on the energy-saving potential of power management:	"Automatic power-down could help save energy by reducing the amount of time the Games Console remains on, but not in use."	
2. Default low power mode when the Games Console is powered-down:	Select one only:	☑ Standby ☐ Networked standby
3. Default auto power-down time settings:	The Games Console will power down after the following periods of inactivity: Media playback (minutes) Other modes (minutes)	< 60> <60>
4. Information on how to change time settings for auto power-down:	How to configure the power settings: 1.Scroll left on the Home screen to open the guide. 2.Select Settings. 3.Select All Settings. 4.Select Power. •Turn off after - This allows you to set your console to turn off automatically when not being used. Your options are: ◦1 hour of inactivity ◦6 hours of inactivity ◦Don't turn off automatically https://support.xbox.com/en-GB/xbox-one/console/change-power-settings	

5. Reference to further information on other available low power modes (where applicable):	None		
6. Console power consumption in active	Wattage	Media tested:	Date tested:
Navigation	<27>	<n/a>	<2014/02/27 >
Blu-ray playback	<39>	<Lord of the Rings -- Fellowship>	< 2014/02/27 >
DVD playback	<33>	<Lord of the Rings -- Fellowship>	< 2014/02/27 >
1080p streaming	<32>	<Italian Job> <Netflix>	< 2014/02/27 >
Active gameplay	<62>		< 2014/02/27 >
		Average of the following three proprietary games: <Call of Duty: Black Ops III> <FIFA 2016> <Grand Theft Auto V>	
7. End-of-life processing, refurbishment, and out-of-warrantee services available:	<Insert information here>		

The above information is available at:

Information	Insert document name and page numbers, online links or on-screen nagivation (or NP for not provided)
1. Information on the energy-saving potential of power management:	OL http://support.xbox.com/en-GB/xbox-one/console/learn-about-power-modes
2. Default low power mode when the Games Console is powered-down:	http://support.xbox.com/en-GB/xbox-one/console/learn-about-power-modes
3. Default auto power-down time settings:	OS/OL http://support.xbox.com/en-GB/xbox-one/console/learn-about-power-modes
4. Information on how to change time settings for auto power-down:	OS
5. Reference to further information on other available low power modes (where applicable):	OS/OL http://support.xbox.com/en-GB/xbox-one/console/learn-about-power-modes
6. Console power consumption in active modes (based on a test sample):	OL http://support.xbox.com/en-GB/xbox-one/console/learn-about-power-modes
7. End-of-life processing, refurbishment, and out-of-warrantee services available:	https://support.xbox.com/en-GB/my-account/warranty-and-service/recycle-your-xbox